

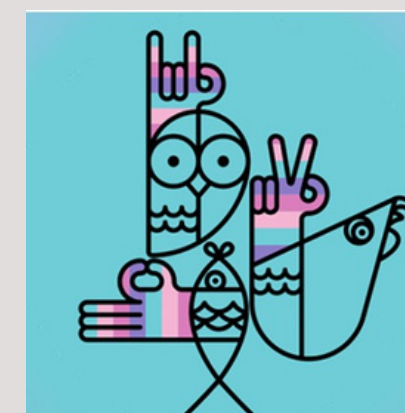


Co-funded by  
the European Union

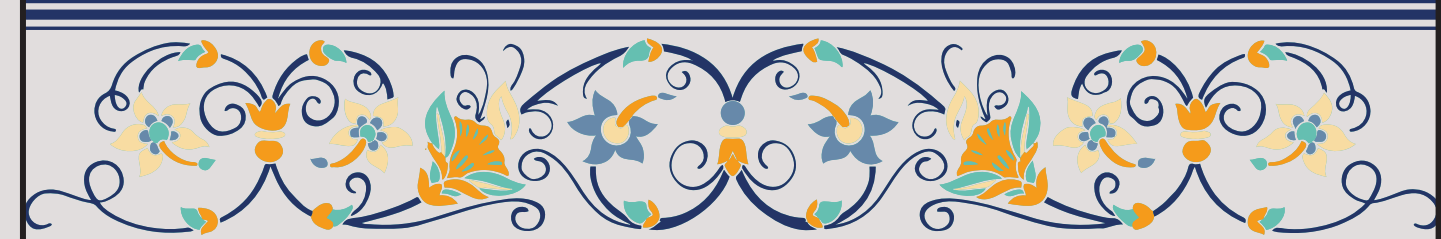
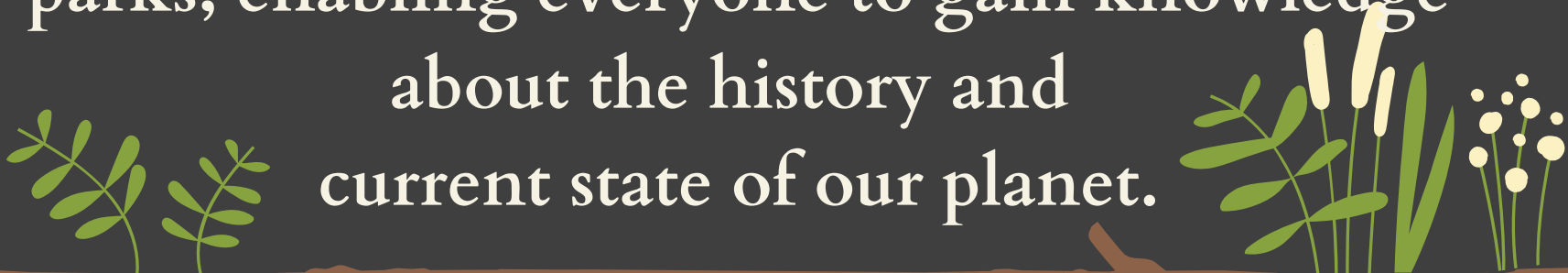
# For a Greener Europe

Erasmus+ SCH EDU project: 2021-1-BE02-KA210- SCH-000031341

## Project Outputs and International Conferences



During the initial training week in Romania, participants had the opportunity to establish a meaningful connection between humans and the environment through immersive experiences in nature. The training sessions focused on Geoparks, enabling everyone to gain knowledge about the history and current state of our planet.



Nature is music, it's peace, it's love



Romania offered a pure connection to nature, helping us reunite with the necessity of taking care of it.

A walk through the sounds of nature.  
This protected site has been assembled in a way for people to learn about the sounds of nature.



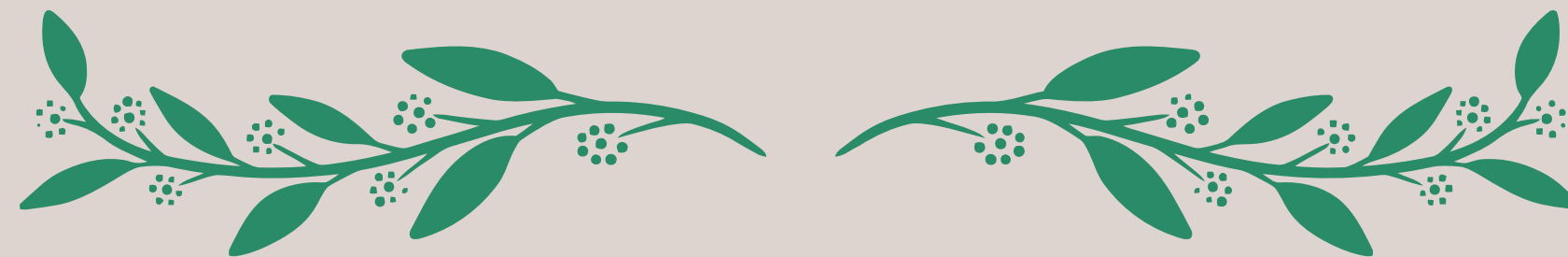


# Exploration of the Water Plant and visiting the Scientific Laboratory



# Links to PowerPoint Presentations from Romania

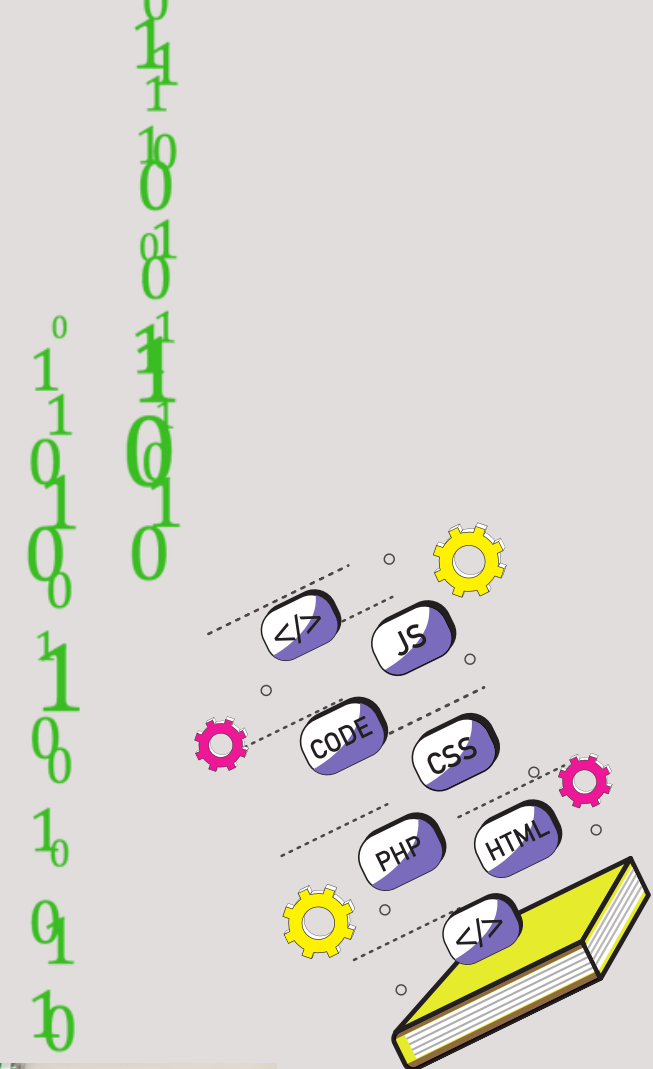
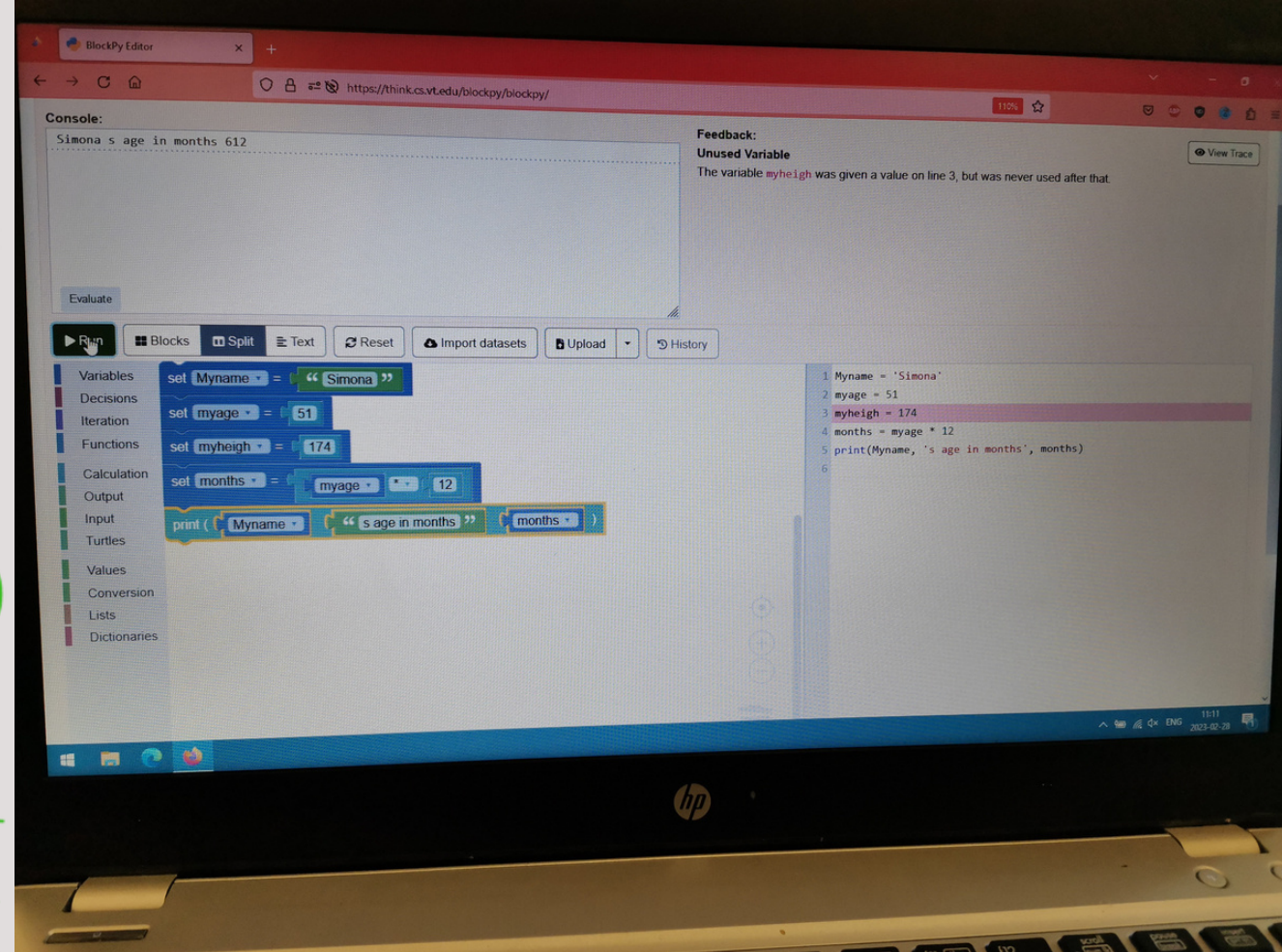
These presentations highlight the training and discussion topics that took place during our training week.



**STEM & The Environment**

**Climate Change**

**European Sustainability**



### Data processing

We can execute mathematical operations with numbers:

- Add numbers +
- Subtract numbers -
- Multiply \*
- Divide /
- Get remaining of the division %
- Rise one number by other \*\*

Several texts can be concatenated with + operation as well

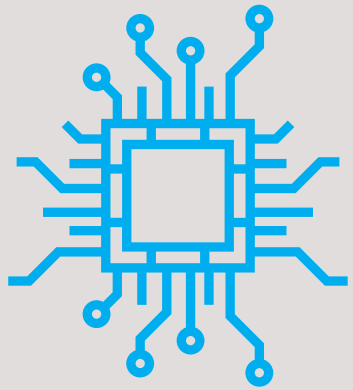
```
growthRate = height / age
helloText = 'Hello, ' + name
division = 10 / 3
remaining = 10 % 3
power = 10 ** 3
```



Python block coding was one of the highlights from our training week in Šiauliai, which was provided by Professor Dr. Ramanausaite. Participating students and teachers quickly mastered basic coding skills and were eager to learn more. They even already started coding things!



After python block coding we dedicated two days in Lithuania and Denmark to learning utilising the basics of AI (Artificial Intelligence) tools, in how it can be used for environmental projects, and how we can be innovate with them.

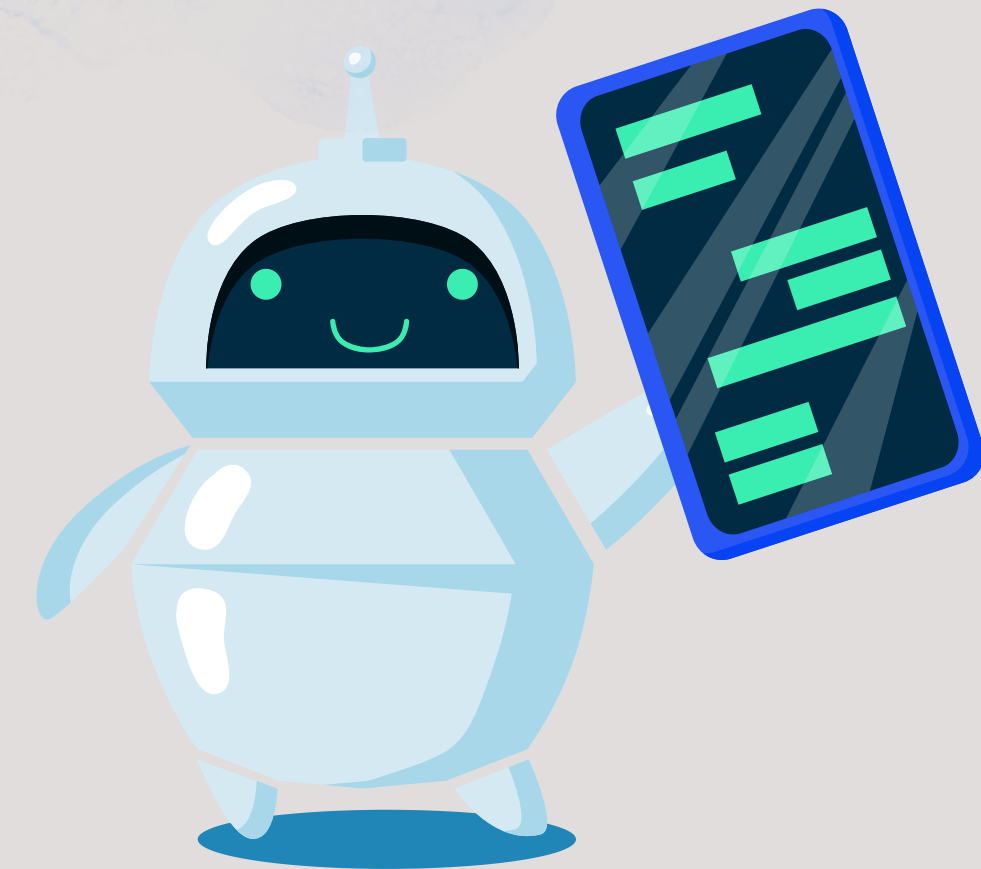


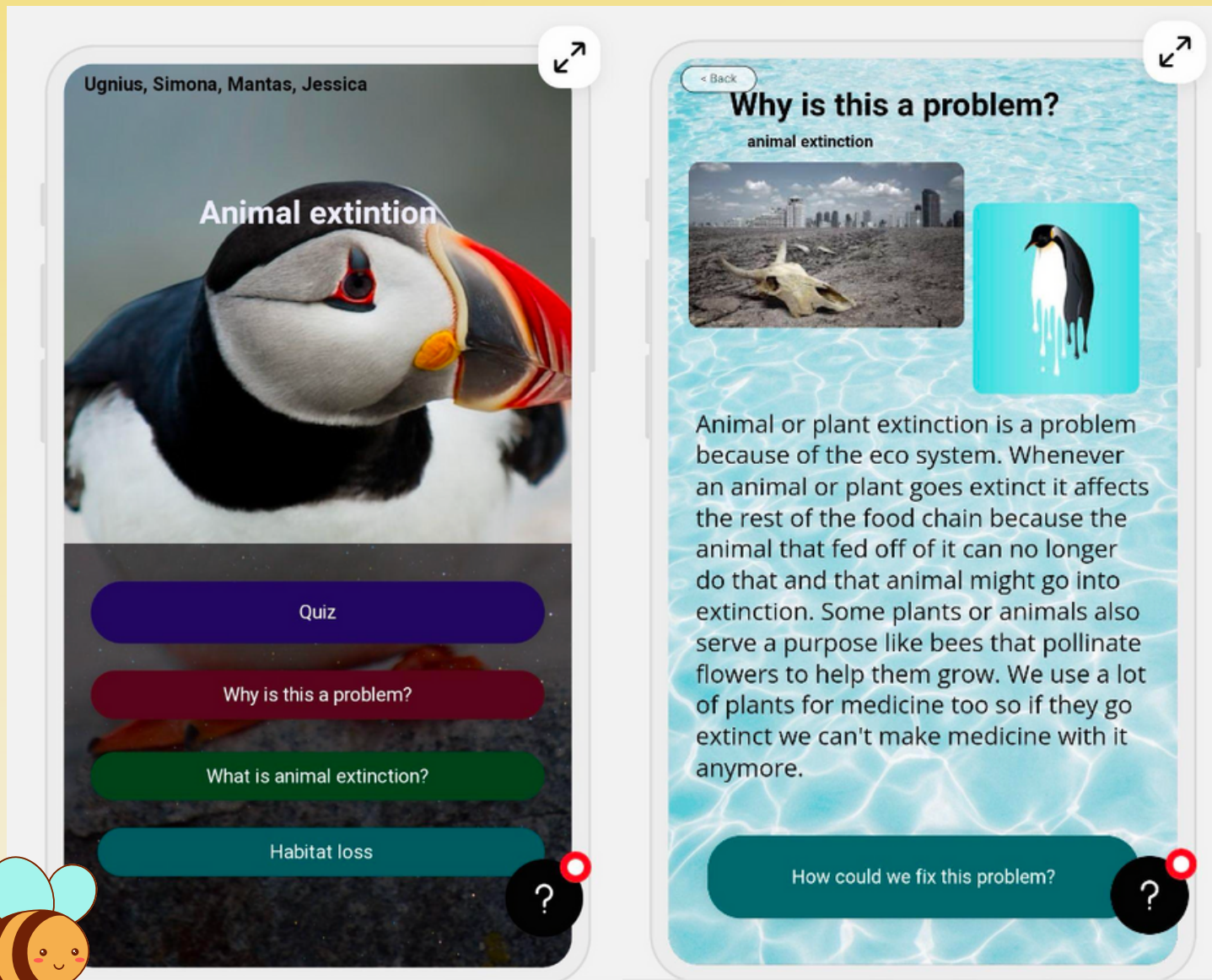
**Uizard:** For app design

**Midjourney:** Artistic help for design

**Canva:** Design for raising awareness

**Mybib:** How to provide correct referencing/citations when designing informative and raising awareness posters, apps, etc while avoiding plagiarism.





## What does the SORT UP app do?

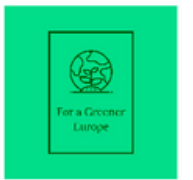
The app helps people to sort the garbage in the correct bins, so that everything that should be getting recycled is getting **recycled or reused** in the correct manner.

The user is directed to a **list of different materials and items**, the users find the item or material or **can scan** it if unknown.

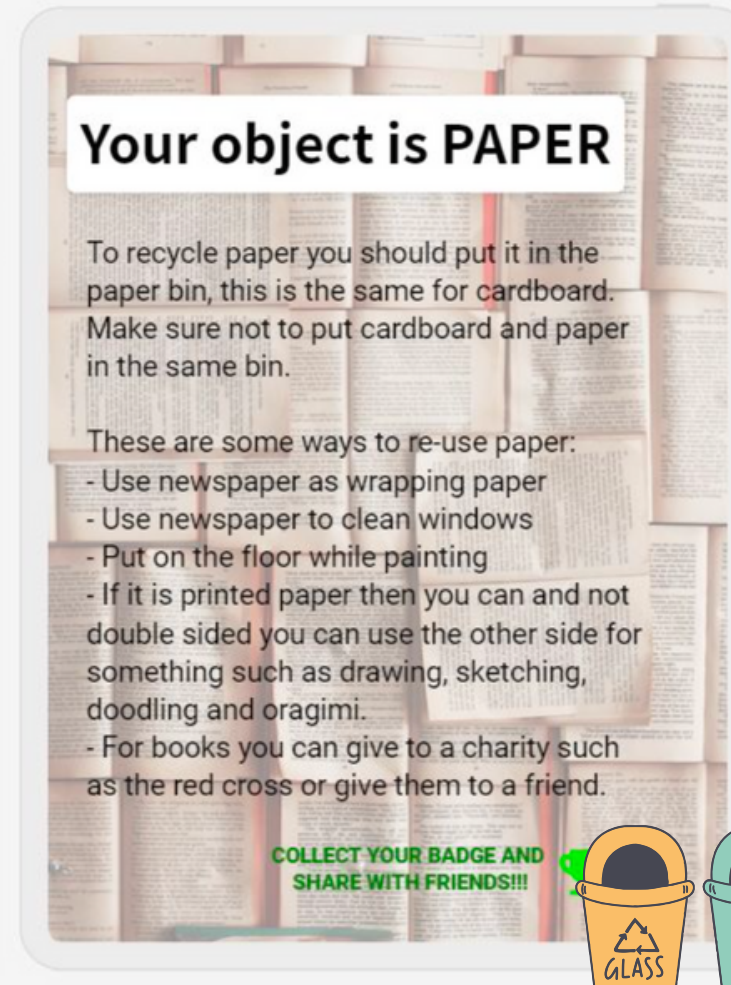
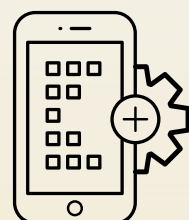
The app tells the user how to **recycle** correctly their trash.

Additionally, it tells the user if their material can be **reused**. For example if they want to re-use their plastic bottle it gives them a list of example of what they can make with the material or if can be donated to a charity.

The App is **interactive** and allows to collect and share points on **Social Media**.



In Lithuania, students and teachers worked in groups to design mobile apps using *Uizard*. They thought of creative solutions to a variety of environmental issues as well as became familiar with basic mobile app creation techniques.

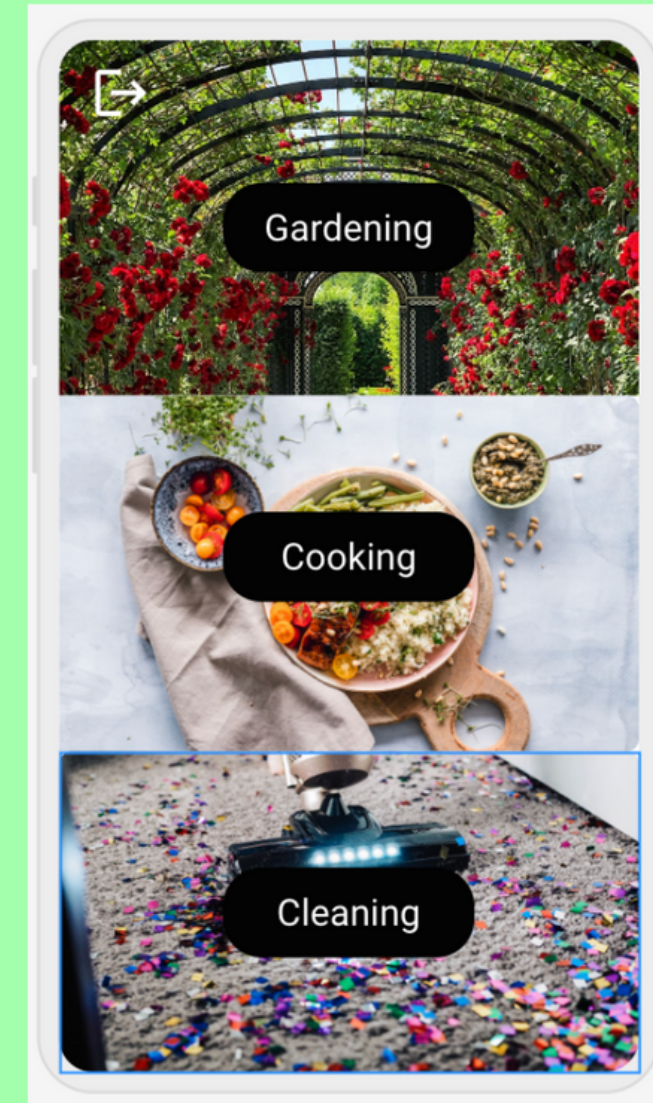






# Green Sharing

- Green Sharing is an accessible app for renting eco-friendly appliances available for cooking, cleaning and gardening
- Our goal is to reduce the greenhouse emissions caused by over-producing non eco-friendly appliances
- It is entirely local, affordable and easy to use
- You can search for appliances in your town or surrounding areas



The ideas were outstanding and some students even entered their apps in a couple of online competitions:

<https://teentech.com/awards/>

<https://www.technovation.org/programs/>

Here are the three categories we offer. You can select the one fitting your needs.



# Links to PowerPoint Presentations from Lithuania

These presentations highlight the topics we discussed during our training week and the results of the apps created by the students.

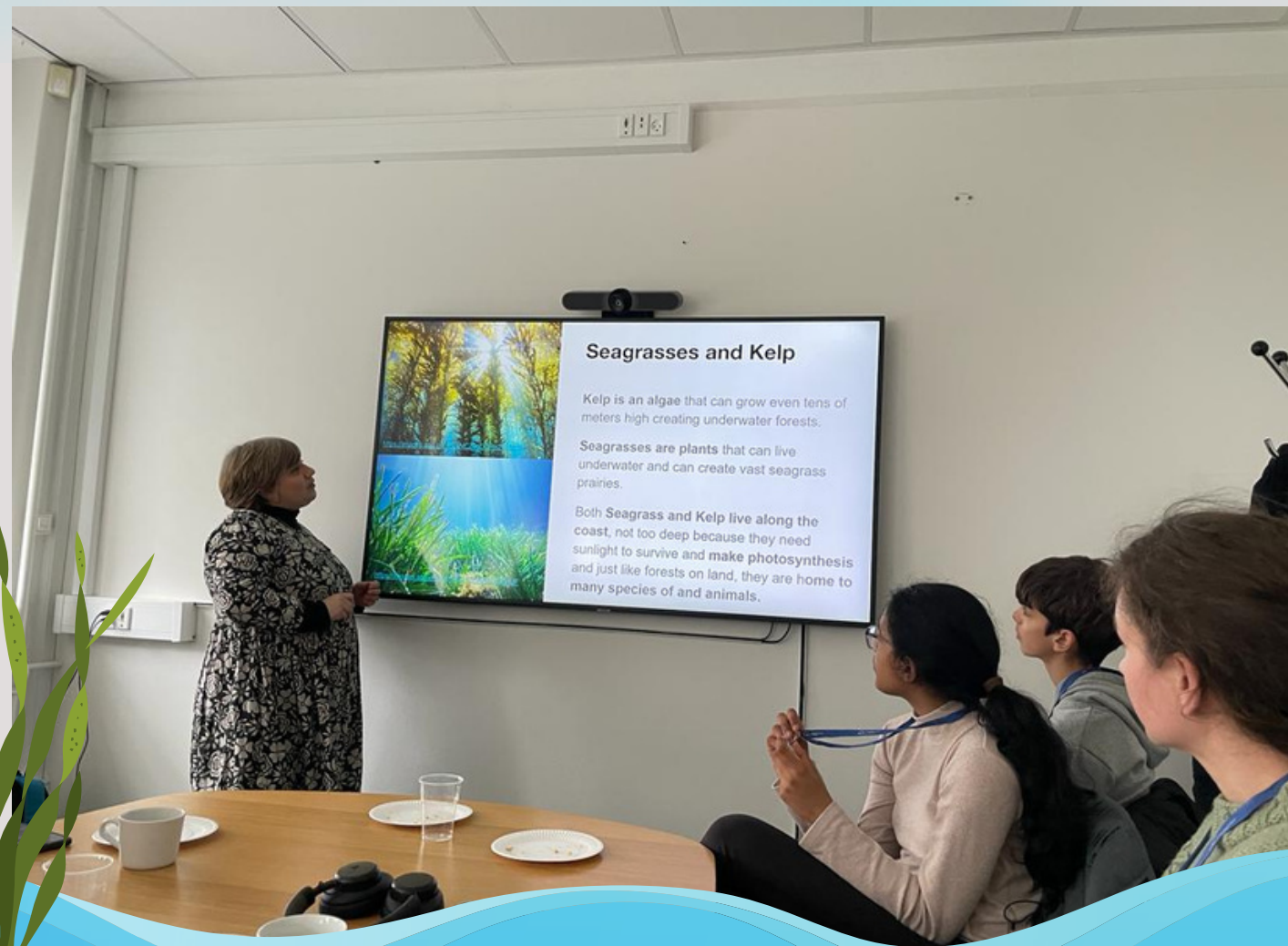
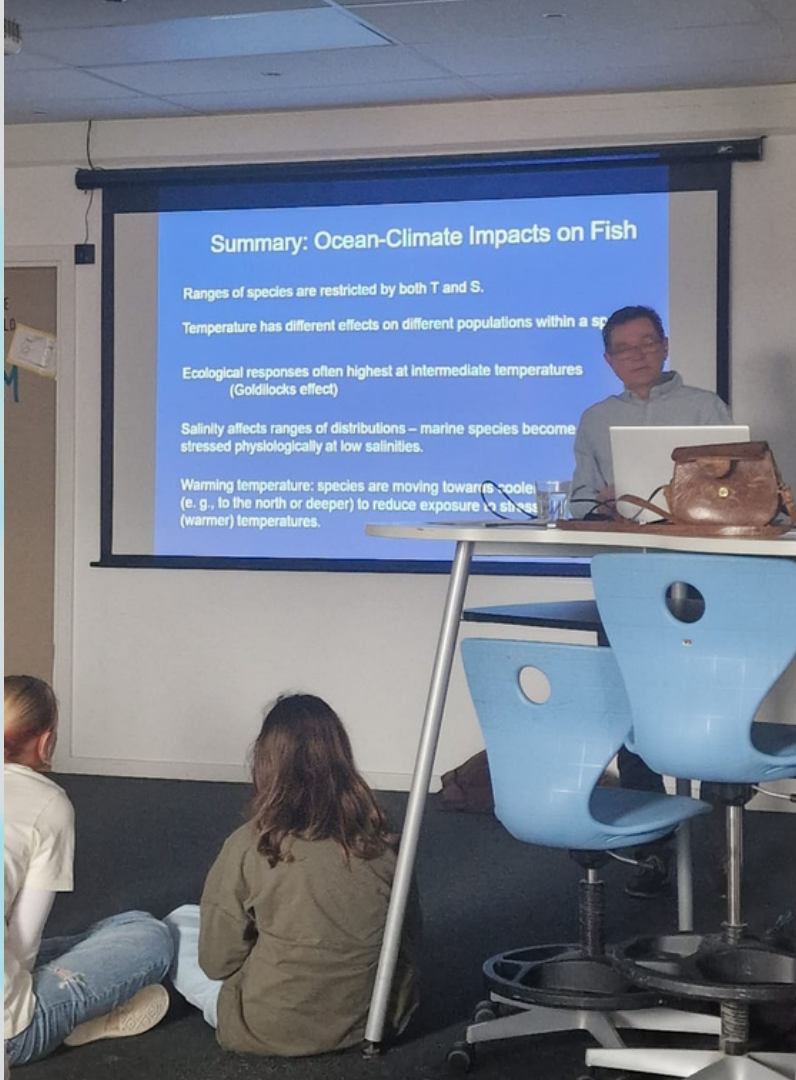
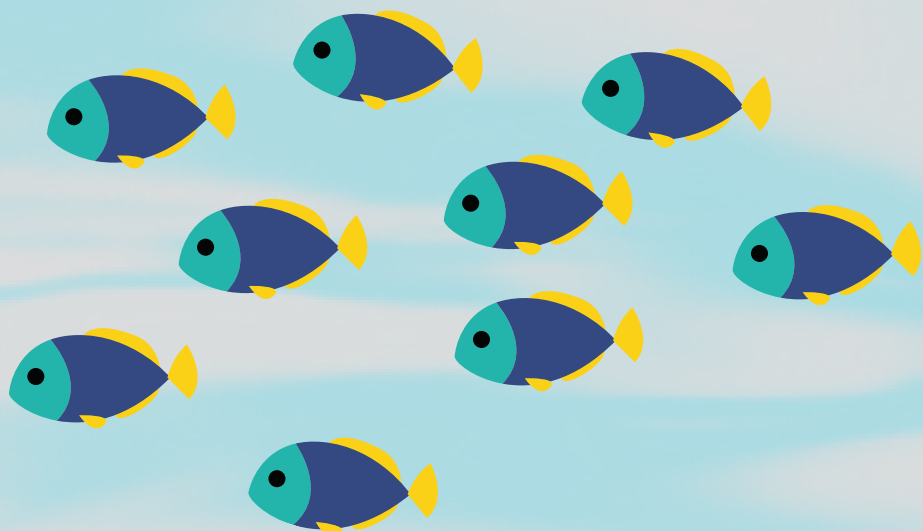


Python Coding

Coding and the Environment

Uizard Apps created by Students

# In Denmark, two experts presented the topic of overfishing and the impact humans have on ocean life!



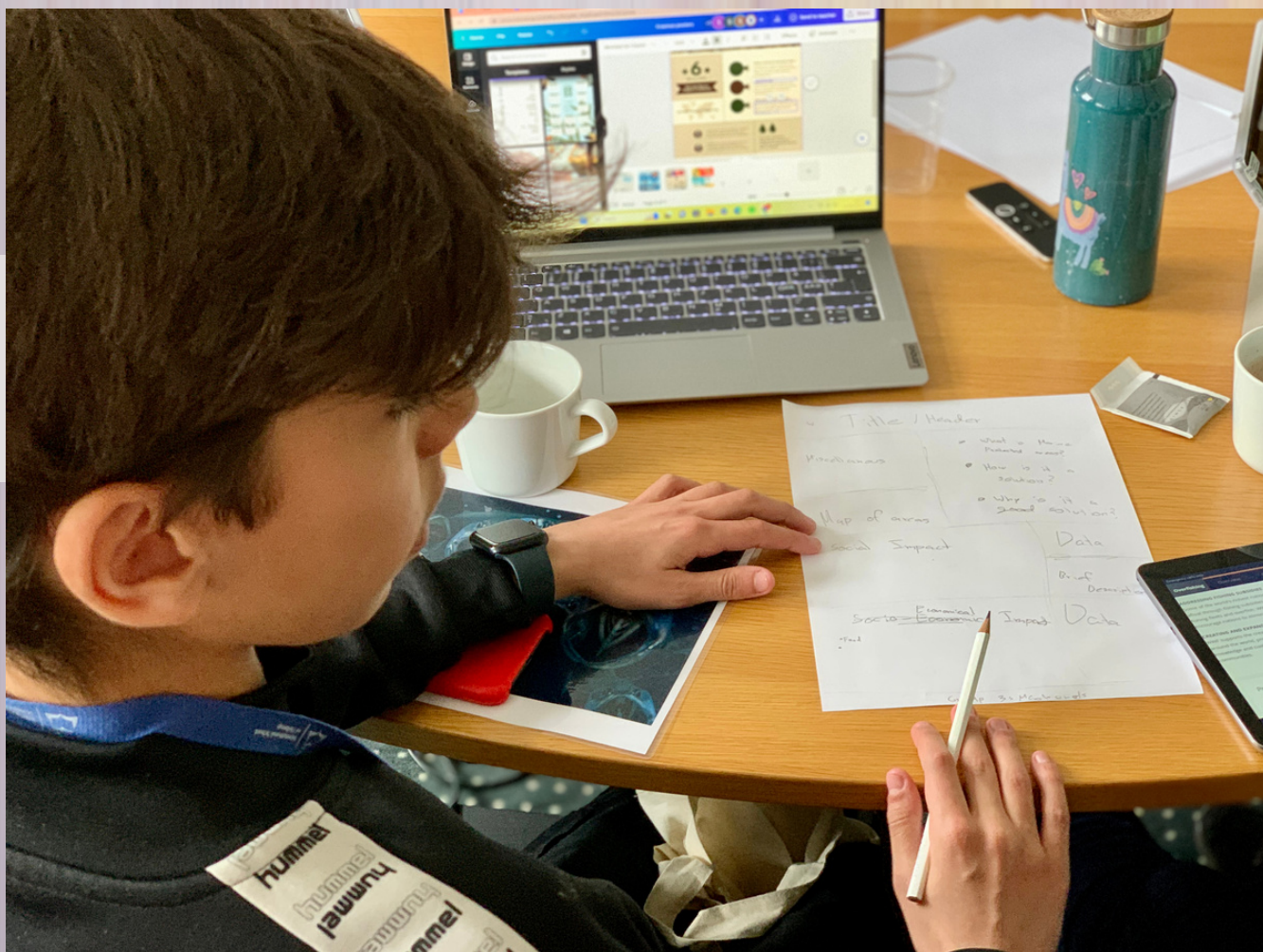
Posters created with *Canva* to raise awareness about environmental problems. They were displayed at Hellerup International School for students and parents, and later they were displayed at the Hellerup Public Library for the community.



Working and learning how to work as a multicultural team, aiming for a common idea, designing the poster and presenting it.



Learning which guidelines to follow when designing a poster.



# Links to PowerPoint Presentations from Denmark



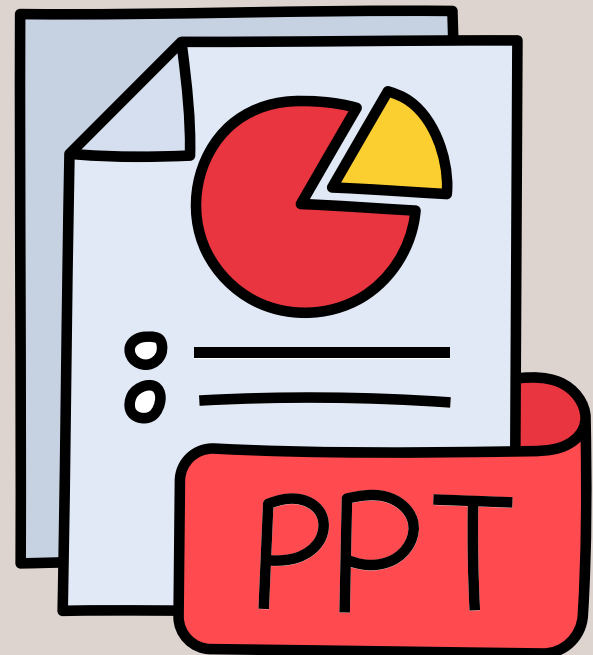
[EU, Climate Change & Politics](#)

[Plagiarism & Citations](#)

[Ocean Climate Effects on Fish](#)

[Graphic Design](#)

[Overfishing](#)



# International Conference for Students, Teachers & Parents Denmark

Students sharing their experiences of this Erasmus+ project with their classmates. They described various activities they participated in during each training week, what they created and what new skills they gained.



# International Conference Romania



Students and teachers presented the project's activities and results at the local Town Hall for their community in Sarmizegetusa, Romania.



Dissemination was conducted at Râu de Mori School (Romania). Students shared the new skills they learned from the training weeks including using Uizard, Canva and how to block code.



**Dissemination at Râu de Mori School (close to Sarmizegetusa School)**





# International Conference in Brussels

Presenting the project trainings, the results, Erasmus+ experience, feedback of students and teachers, and the importance of STEM training on the topic of the Environment.



**For a Greener Europe**  
**International Conference**  
*Erasmus+ School Project*  
*Co-funded by EU*

2021-1-BE02-KA210-SCH-000031541

**Are you passionate about the environment?!**

How can technology help ?  
How should we teach the future generations?

**JOIN US FOR THIS HEATED DISCUSSION!**

EV charging    How to use AI tools    Waste to energy

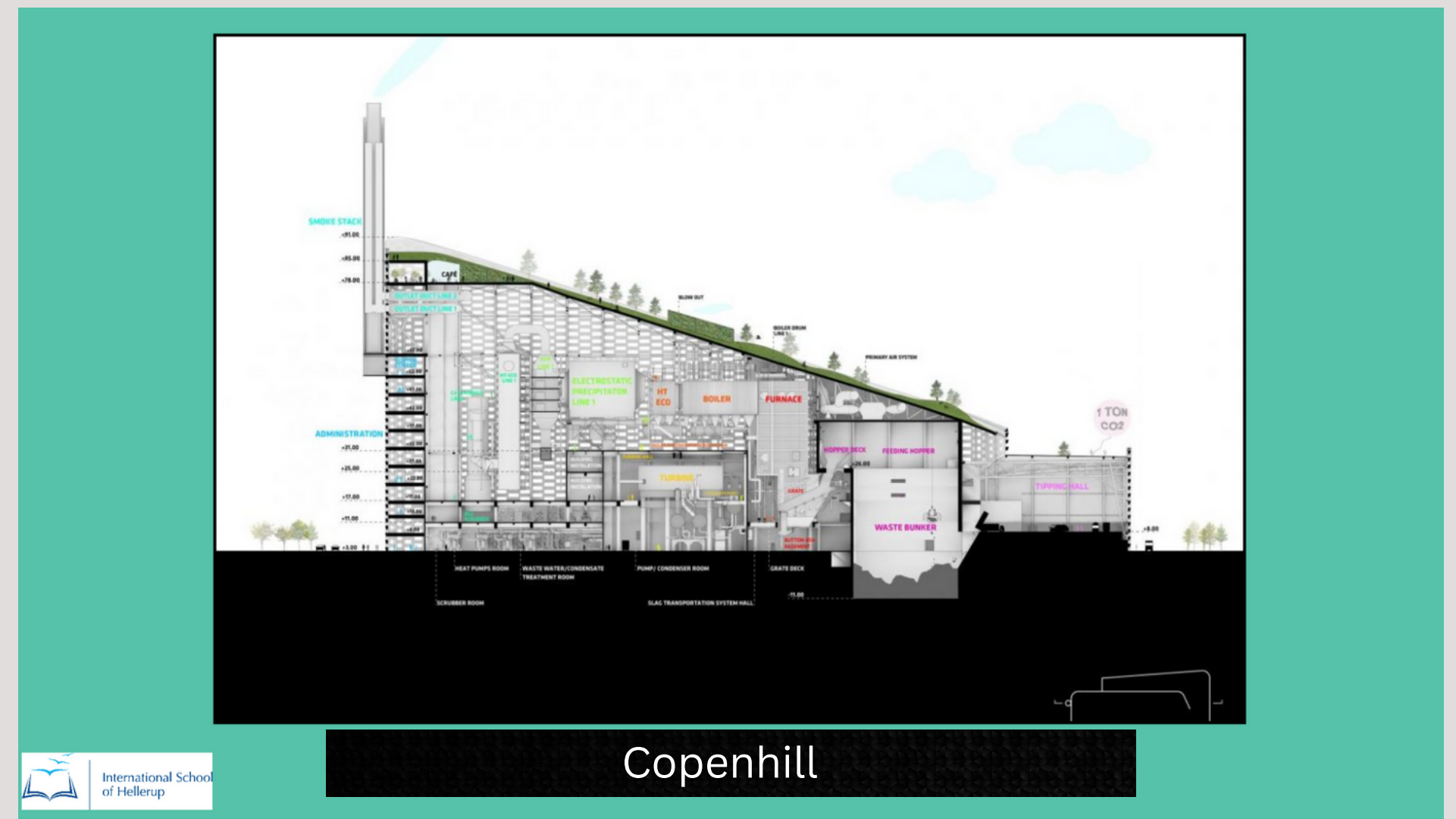
 **25 April 2023, 18:00-21:00**  
GC Elzenhof: Kroonlaan 12,  
1050 Elsene 

**Snacks and drinks are provided!**  
<https://www.voicesoftheworld.eu/for-a-greener-europe>

**Project Partners:**





Discussing what European Tech start-up companies are doing to improve the environment, using the example of Inbalance Grid in Lithuania and Copenhill waste-to-energy company in Copenhagen. And why it's important to teach our youth about the importance of the relation of technology and environment.

